

What's in the folder?

Target First Class versus Target Eagle

Star – Life – Eagle Requirements

Leadership Positions & Responsibilities

Uniform

National Youth Leadership Training

Merit Badge Information

Eagle-required Merit Badges

Schedule for Eagle-required Merit Badges

Available Merit Badges

Local Merit Badge Offerings

Merit Badge Application – blue card & online form

Troop 740 Merit Badge Counselors

Order of the Arrow

Individual History Report

Individual Progress Report

Meeting Points

- Target 1st Class versus Target Eagle
 - o Before First Class (Target First Class)
 - It's about basics
 - Troop helps you achieve 1st Class
 - o After First Class (Target Eagle)
 - It's about leading the troop/teaching the younger scouts (leadership)
 - Your drive for advancement
- Take initiative, don't wait for someone to tell you what to do
- Requirements common to all 3 Upper Ranks (Star, Life & Eagle):
 - o Active Scout/Scout Spirit
 - o Leadership (Position of Responsibility)
 - o Service projects/hours
 - o Earn Merit badges
- Stay Active
 - o Requirement
 - o Come to meetings
 - o Go on campouts
- Leadership
 - o Requirement – Position of Responsibility
 - o Role Model
 - Help adults at non-troop activities as well as Troop meetings (e.g., Sean Coughlen helped with the Swim Training this past weekend)
 - Uniform
 - o Instructor
 - EDGE technique – learn it, use it, internalize it
 - o Help plan meetings, campouts, etc. with activities you enjoy
 - o Advanced Training – NYLT
 - o Honor Roll – Order of the Arrow
 - 15 nights of camping in last two years (only one Summer Camp)
 - elected by Troop members – the more active you are, the more the members will know about you
- Service Hours
 - o Individual or with Group
 - o You don't report the hours, you don't get credit
- Merit Badges
 - o Start keeping track of what is completed, what is pending
 - o Ask Advancement Chair for your Progress/History report
(**Note to Scoutmaster:** Scout should receive reports with Now That Your Scout is First Class Packet)
 - o Don't wait for Troop to start a group MB meeting, start on your own
- Summer Camp activities
 - o Older Scouts / First Class Scouts
 - Philmont
 - High Adventure
 - o Will need to be well versed in your Tenderfoot-2nd-1st Class skills
 - Improve by volunteering as instructor at troop meetings

Target First Class

Scout > Tenderfoot > Second Class > First Class

- Before First Class it's all about the basics.
- Each Rank contains requirements that fall into the following categories:
 - Citizenship and First Aid
 - Outdoor Skills
 - Physical Fitness and Personal Development

After First Class is . . .

Target Eagle

Star > Life > Eagle

The upper ranks are all about leading the troop and teaching the younger scouts.

The troop helps you get to First Class.

After that it's all about your drive for advancement.

Star Rank Requirements

1. Be active¹ in your troop and patrol for at least four months as a First Class Scout.
2. Demonstrate Scout spirit² by living the Scout Oath (Promise) and Scout Law in your everyday life.
3. Earn six merit badges, including four from the required list for Eagle.
4. While a First Class Scout, take part in service projects³ totaling at least six hours of work. These projects must be approved by your Scoutmaster.
5. While a First Class Scout, serve actively for four months in one or more of the following positions of responsibility (or carry out a Scoutmaster-assigned leadership project to help the troop):

Boy Scout Troop	Varsity Scout team	Venturing crew/ship
Patrol Leader	Captain	President
Assistant Senior Patrol Leader	Cocaptain	Vice President
Senior Patrol Leader	Program Manager	Secretary
Venture Patrol Leader	Squad Leader	Treasurer
Troop Guide	Team Secretary	Den Chief
Order of the Arrow Rep.	Order of the Arrow Rep.	Quartermaster
Den Chief	Librarian	Historian
Scribe	Historian	Guide
Librarian	Quartermaster	Boatswain
Historian	Chaplain Aide	Boatswain's Mate
Quartermaster	Instructor	Yeoman
Junior Assistant Scoutmaster	Den Chief	Purser
Chaplain Aide	Team Webmaster	Storekeeper
Instructor	Leave No Trace Trainer	Crew/Ship Webmaster
Troop Webmaster	(requires training)	Leave No Trace Trainer
Leave No Trace Trainer (requires training)		(requires training)
Bugler		
(for Star & Life only, not Eagle)		

6. Take part in a Scoutmaster conference.
7. Complete your board of review.

¹ A Scout is considered to be active in his unit if: 1) He is registered in his unit (registration fees are current); 2) He has not been dismissed from his unit for disciplinary reasons; and 3) He is engaged by his unit leadership on a regular basis (Scoutmaster conference, informs the Scout of upcoming unit activities, through personal contact, and so on). The unit leaders are responsible for maintaining contact with the Scout on a regular basis. The Scout is not required to attend any certain percentage of activities or outings. However, unit leaders must ensure that he is fulfilling the obligations of his assigned leadership position. If he is not, then they should remove the Scout from that position.

² Scout spirit applies to how a Scout lives and conducts his 'daily' life. He shows Scout spirit by being a role model to his peers, living by the Scout Oath and Law. The concept of Scout spirit is not based on how many Scouting events or outings a Scout attends, but rather by how he helps bring out the best in others as a reflection of his own character and attitude in his 'daily' life. Tenderfoot through Life define Scout Spirit as "living the Scout Oath (or Promise) and Scout Law in your everyday life." "Daily" life and "everyday" life are the Scout's life outside of Scouting. The Eagle Scout candidates is not asked to show Scout Spirit directly but is to "Demonstrate that you live by the principles of the Scout Oath and Law in your daily life."

³ For Star and Life ranks, a Scout must perform six hours of service to others. This may be done as an individual project or as a member of a patrol or troop project. Star and Life service projects may be approved for Scouts assisting on Eagle service projects. The Scoutmaster approves the project before it is started.

Life Rank Requirements

1. Be active¹ in your troop and patrol for at least six months as a Star Scout.
2. Demonstrate Scout spirit² by living the Scout Oath (Promise) and Scout Law in your everyday life.
3. Earn five more merit badges (so that you have 11 in all), including three from the required list for Eagle.
4. While a Star Scout, take part in service projects³ totaling at least six hours of work. These projects must be approved by your Scoutmaster.
5. While a Star Scout, serve actively for six months in one or more of the positions of responsibility listed in requirement 5 for Star Scout (or carry out a Scoutmaster-assigned leadership project to help the troop).
6. While a Star Scout, use the EDGE method⁴ to teach a younger Scout the skills from ONE of the following seven choices, so that he is prepared to pass those requirements to his unit leader's satisfaction.
 - a. Second Class - 7a and 7c (first aid)
 - b. Second Class - 1a (outdoor skills)
 - c. Second Class - 3c, 3d, 3e, and 3f (cooking/camping)
 - d. First Class - 8a, 8b, 8c, and 8d (first aid)
 - e. First Class - 1, 7a, and 7b (outdoor skills)
 - f. First Class - 4a, 4b, and 4d (cooking/camping)
 - g. Three requirements from one of the Eagle-required merit badges, as approved by your unit leader.
7. Take part in a Scoutmaster conference.
8. Complete your board of review.

¹ A Scout is considered to be active in his unit if: 1) He is registered in his unit (registration fees are current); 2) He has not been dismissed from his unit for disciplinary reasons; and 3) He is engaged by his unit leadership on a regular basis (Scoutmaster conference, informs the Scout of upcoming unit activities, through personal contact, and so on). The unit leaders are responsible for maintaining contact with the Scout on a regular basis. The Scout is not required to attend any certain percentage of activities or outings. However, unit leaders must ensure that he is fulfilling the obligations of his assigned leadership position. If he is not, then they should remove the Scout from that position.

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⁴ Explain how it is done - Tell them
Demonstrate the steps - Show them
Guide learners as they practice - Watch them do it
Enable them to succeed on their own - Use memory aids, practice it, they teach it

Eagle Rank Requirements

1. Be active in your troop, team, crew, or ship for a period of at least six months after you have achieved the rank of Life Scout.
2. Demonstrate that you live by the principles of the Scout Oath and Law in your daily life. List the names of individuals who know you personally and would be willing to provide a recommendation on your behalf, including parents/guardians, religious, educational, and employer references.
3. Earn a total of 21 merit badges (10 more than you already have), including the following:
 - a. First Aid
 - b. Citizenship in the Community
 - c. Citizenship in the Nation
 - d. Citizenship in the World
 - e. Communications
 - f. Personal Fitness
 - g. Emergency Preparedness OR Lifesaving*
 - h. Environmental Science
 - i. Personal Management
 - j. Swimming OR Hiking OR Cycling*
 - k. Camping, and
 - l. Family Life

* You must choose only one merit badge listed in items g and j. If you have earned more than one of the badges listed in items g and j, choose one and list the remaining badges to make your total of 21.

4. While a Life Scout, serve actively for a period of six months in one or more of the positions listed in requirement 5 for Star Scout.
5. While a Life Scout, plan, develop, and give leadership to others in a service project helpful to any religious institution, any school, or your community. (The project should benefit an organization other than Boy Scouting.)

The project plan must be approved by the organization benefiting from the effort, your Scoutmaster and troop committee, and the council or district before you start.

You must use the *Eagle Scout Leadership Service Project Workbook*, BSA publication No. 521-927, in meeting this requirement.
6. Take part in a Scoutmaster conference.
7. Successfully complete an Eagle Scout board of review.

Official notes (part of the rank requirements)

AGE REQUIREMENT ELIGIBILITY. Merit badges, badges of rank, and Eagle Palms may be earned by a registered Boy Scout, Varsity Scout, or Venturer. He may earn these awards until his 18th birthday. Any Venturer who achieved the First Class rank as a Boy Scout in a troop or Varsity Scout in a team may continue working for the Star, Life, and Eagle Scout ranks and Eagle Palms while registered as a Venturer up to his 18th birthday. Scouts and Venturers who have completed all requirements prior to their 18th birthday may be reviewed within three months after that date with no explanation. Boards of Review conducted between three and six months after the candidate's 18th birthday must be pre-approved by the local council. A statement by an adult explaining the reason for the delay must be attached to the Eagle Scout Rank Application when it is submitted to the Eagle Scout Service. The Eagle Scout Service at the national office must be contacted for procedures to follow if a board of review is to be conducted more than six months after a candidate's 18th birthday.

National Youth Leadership Training

Troop Leader Training conducted in the Troop is the first step in the BSA Youth Leadership Training continuum. Scouts who have:

- 1) completed Troop Leadership training
- 2) attained the rank of First Class or higher and
- 3) reached the age of thirteen, may participate the next step by accepting the challenge of The Council level National Youth Leadership Training (NYLT).

Scoutmasters have the primary responsibility for training their youth leaders. The purpose of National Youth Leadership Training is not to assume that role, but rather support it. Through activities, presentations, challenges, discussions, and camping in a model patrol/troop environment participants will learn and put into use skills that are valuable at home, church, school, job, and the Scouting unit.

The course is designed for a boy of about 14 years of age. A Scoutmaster at his discretion may approve a Scout at 13 years of age to attend a NYLT (if the boy is mature and is an outstanding performer).

As a Scout only takes this course once, we want him to get the maximum benefit from this experience; therefore it is essential that he be able to handle the demands of this advanced course, which requires maturity, experience, and proficiency in basic camping skills.

At NYLT, a temporary training troop is formed consisting of Scouts from across the council. This training troop is instructed and lead by a highly qualified group of outstanding youth and adult trainers. At the end of this conference the boy returns to his home troop with advanced knowledge of leadership skills, and troop and patrol operation.

Objectives:

1. Give participants the confidence and knowledge to conduct the troop program.
2. Provide participants with a clear understanding of team and personal development and how those elements relate to being a leader.
3. Guide the participants through the stages of team development.
4. Create an environment of Scouting fellowship and fun guided by the Scout Oath and the Scout Law.
5. Give participants the opportunity to share ideas and experiences with Scouts from other troops and teams.
6. Have fun and experience Scouting at its best.

Requirements and Expectations:

1. At least 13 years of age, but not yet 18 by the start of the course.
2. At least First Class rank, training is conducted in a camp setting – First Class rank outdoor skills is a must.
3. Live by the Scout Oath and the Scout Law at all times.
4. Check-in for the course begins on Day One at Noon and ends on Day 6 at 4:00 PM

Course Overview:

The course models a month in the life of a troop – three meetings (one each day for the first three days) all leading up to a big outdoor experience (an overnight outpost camp). The course uses the patrol method and presents model Patrol Leader Council meetings.

Patrols are challenged early in the week to present to the troop at the end of the week their “Quest for the Meaning of Leadership.” While the challenge is designed to have them go through the four stages of team development, it will help patrols and individual Scouts internalize the leadership skills and concepts being presented to them along the way.

Throughout the course, the staff will be modeling the concepts and skills that are the core content of the course. The focus of the course is to impart knowledge of leadership skills to fill the Scout’s “Toolbox of Leadership Skills” and given them an understanding as to when and how to use these skills

The course begins with the patrols finding their team vision and ends with the individuals refining a personal vision of how to take the skills back to their home troop and communicate what he has learned.

What are the skills being taught?

Day One

Communicating Well, Part I
Finding Your Vision, Part I

Day Two

Setting Your Goals
Preparing Your Plans

Day Three

Forming Your Team
Problem Solving
Leading EDGE

Day Four

Teaching EDGE
Resolving Conflicts
Making Ethical Decisions

Day Five

Leading Yourself
Valuing People

Day 6

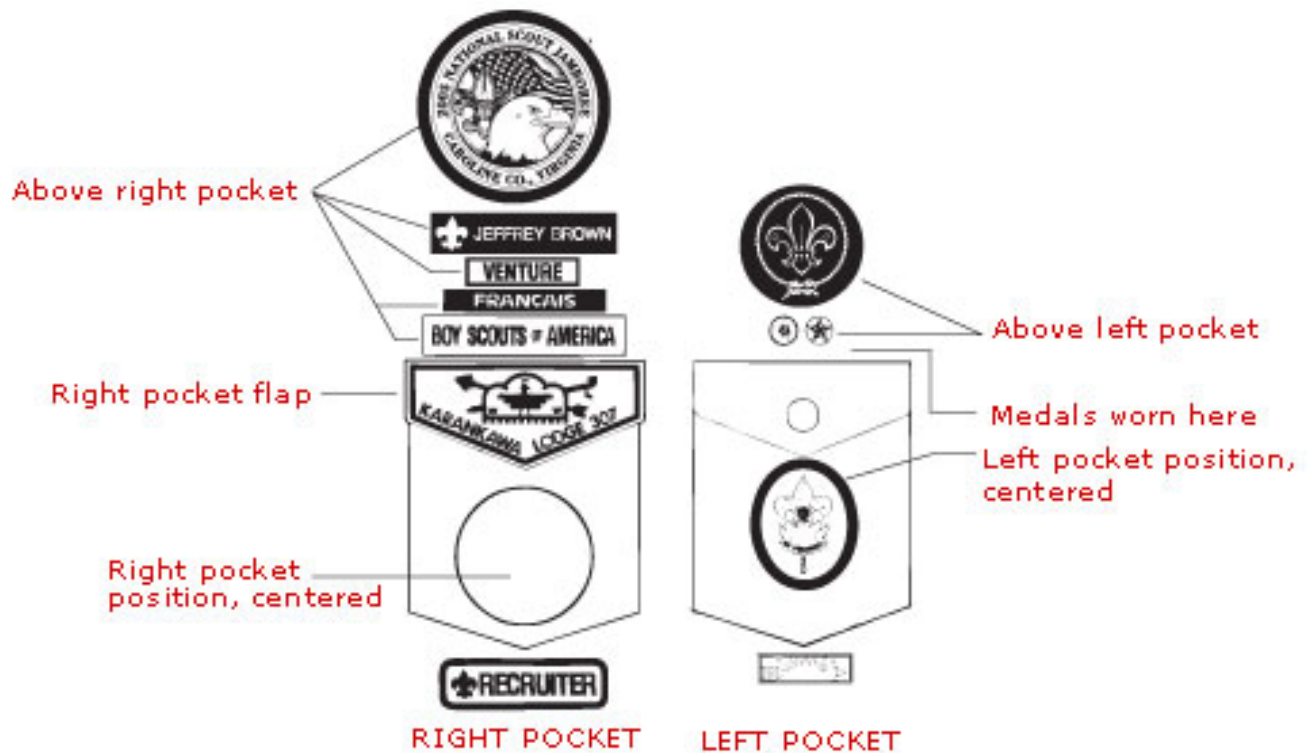
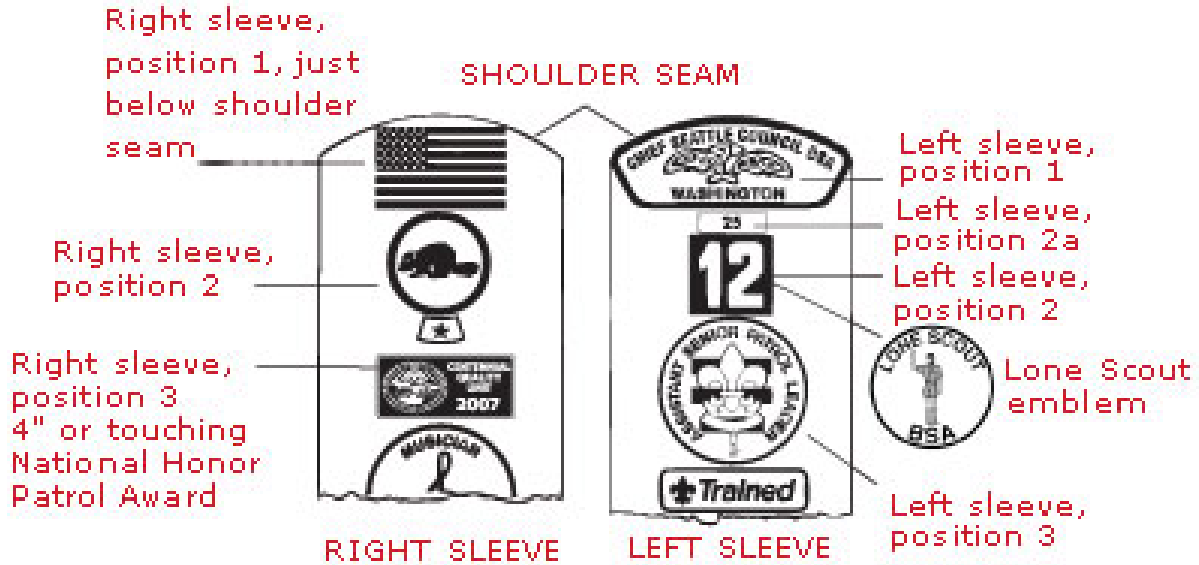
Finding Your Vision, Part II
Communicating Well, Part II
Creating A Future

Where to Put all those Patches!

A First Class Scout should:

- come in uniform,
- with badges and patches properly affixed,
- and shirt tucked in.

You are a role model now.



Only five medals may be worn at a time, pinned in a single row immediately above the seam of the left pocket.

Leadership Positions

General Leadership Responsibilities

- Uniform:** Set the example by wearing your uniform correctly. This means that you will wear all of the parts of the troop uniform, shirttail tucked in, with all required badges in their correct locations.
- Behavior:** Set the example by living Scout Oath and Law in your everyday life. Show Scout Spirit in everything you say and do.
- Attendance:** Set the example by being an active Scout. Be on time for meetings and activities. You must call the Scoutmaster if you are not going to be at a meeting or if you suddenly have to miss an outing. You also need to make sure that someone (your designated assistant, if there is one) is ready to assume your responsibilities.

Position/Reports To

Duties



Patrol Leader

Reports To:
Senior Patrol Leader

- Appoints the Assistant Patrol Leader (**NOTE:** Troop 740 elects APL's)
- Represents the patrol on the Patrol Leader's Council
- Plans and steers patrol meetings
- Helps Scouts advance
- Acts as the chief recruiter of new Scouts
- Keeps patrol members informed
- Knows what his patrol members and other leaders can do.



Assistant Senior Patrol Leader

Reports To:
Senior Patrol Leader

- Second highest ranking junior leader in troop.
- Helps the Senior Patrol Leader lead meetings and activities.
- Runs the troop in the absence of the Senior Patrol Leader.
- Helps train and guide the Troop Scribe, Quartermaster, Instructor, Librarian, Historian, and Chaplain Aide.
- Serves as a member of the Patrol Leader's Council.



Senior Patrol Leader

Reports To: Scoutmaster

- Runs all troop meetings, events, activities, and the annual program planning conference.
- Runs the Patrol Leader's Council meeting.
- Appoints other troop junior leaders with the advice & counsel of Scoutmaster.
- Assigns duties and responsibilities to junior leaders.
- Assists the Scoutmaster with Junior Leader Training.



Venture Patrol Leader

Reports To:
Senior Patrol Leader

- Elected leader by his Venture patrol.
- Represents his patrol on the patrol leaders' council
- Lead by Assistant Scoutmaster - Venture under direction of Scoutmaster



Troop Guide

Reports To: Assistant Scoutmaster for the New Scout Patrol

- Introduces new Scouts to troop operations.
- Guides new Scouts through early Scouting activities
- Shields new Scouts from harassment by older Scouts.
- Helps new Scouts earn First Class in their first year; teaches basic Scout skills.
- Coaches the patrol leader of the new Scout patrol on his duties.
- Works with the patrol leader at Patrol Leaders' Council meetings.
- Attends PLC meetings with the patrol leader of the new Scout patrol.
- Assists the Assistant Scoutmaster with training.
- Counsels individual Scouts on Scouting challenges.

Position/Reports To**Duties****OA Representative****Reports To:** Assistant
Senior Patrol Leader

- Serves as a communication link between the lodge or chapter and the troop.
- Encourages year round and resident camping in the troop.
- Encourages older Scout participation in high adventure programs.
- Encourages Scouts to actively participate in community service projects.
- Assists with leadership skills training in the troop.
- Encourages Arrowmen to assume leadership positions in the troop.
- Encourages Arrowmen in the troop to be active participants in the lodge and/or chapter activities and to seal their membership in the Order by becoming Brotherhood members.

**Den Chief****Reports To:** Scoutmaster/
Den Leader

- Knows the purposes of Cub Scouting.
- Helps Cub Scouts advance through Cub Scout ranks.
- Encourages Cub Scouts to join a Boy Scout troop upon graduation.
- Assists with activities in the den meetings.
- Is a friend to the boys in the den.
- Helps out at weekly den meetings and monthly pack meetings.
- Meets with adult members of the den, pack, and troop as necessary.

**Scribe****Reports To:** Assistant
Senior Patrol Leader

- Attends and keeps a log of Patrol Leaders' Council meetings.
- Records individual Scout attendance at troop activities.
- Keeps a record of dues, advancement, and Scout attendance at troop meetings.

**Librarian****Reports To:** Assistant
Senior Patrol Leader

- Sets up and takes care of a troop library
- Keeps records of books and pamphlets owned by the troop.
- Adds new or replacement items as needed.
- Keeps books and pamphlets available for borrowing.
- Keeps a system for checking books and pamphlets in and out.
- Follows up on late returns.

**Troop Historian****Reports To:** Assistant
Senior Patrol Leader

- Gathers pictures and facts about past troop activities and keeps them in a historical file or scrapbook.
- Takes care of troop trophies, ribbons, and souvenirs of troop activities.
- Keeps information about former members of the troop.

**Quartermaster****Reports To:** Assistant
Senior Patrol Leader

- Keeps records on patrol and troop equipment
- Makes sure equipment is in good working condition
- Issues equipment and makes sure it is returned in good condition
- Makes suggestions for new or replacement items
- Works with the Troop Committee member responsible for equipment

**Junior Assistant Scoutmaster****Reports To:** Scoutmaster

- Functions as an Assistant Scoutmaster.
- Performs duties as assigned by the Scoutmaster.

**Chaplain Aide****Reports To:** Assistant
Senior Patrol Leader/
Chaplain

- Assists the Troop Chaplain with religious services at troop activities.
- Tells Scouts about the religious emblems program for their faith.
- Makes sure religious holidays are considered during troop program planning.
- Helps plan for religious observance in troop activities, especially campouts and Courts of Honor.

Position/Reports To**Duties****Instructor**

Reports To: Assistant
Senior Patrol Leader

- Teaches basic Scouting skills in troop and patrols.

**Troop Webmaster**

Reports To: Assistant
Senior Patrol Leader

- Works with various unit members on need topics.
- Ensures the Web site is as youth-run as possible
- Updates web under guidance of Adult Webmaster

**Leave No Trace Trainer**

(requires training)

Reports To: Assistant
Senior Patrol Leader

- Helps minimize impact on the land by teaching members the principles of Leave No Trace and improving Scouts' outdoor ethics decision-making skills.
- 14 years or older
- Successfully complete official 16-hour Leave No Trace Trainer training course

**Bugler**

*(For Star & Life Rank only;
not Eagle)*

Reports To: Assistant
Senior Patrol Leader

- Sound the following bugle calls as required:
 - First Call
 - Reveille
 - Mess
 - To the Colors
 - Officers
 - Drill
 - Assembly
 - Recall
 - Fatigue
 - Church
 - Fire
 - Swimming
 - Retreat
 - Call to Quarters
 - Taps

21 Merit Badges for Eagle

(listed alphabetically, **not** in order to be completed)

Done	12 Eagle-Required Badges
	1. Camping
	2. Citizenship in the Community
	3. Citizenship in the Nation
	4. Citizenship in the World
	5. Communications
	6. Emergency Preparedness OR Lifesaving*
	7. Environmental Science
	8. Family Life
	9. First Aid
	10. Personal Fitness
	11. Personal Management
	12. Swimming OR Hiking OR Cycling*
Done	9 Additional Merit Badges of your choosing
	1.
	2.
	3.
	4.
	5.
	6.
	7.
	8.
	9.

* You can earn either Emergency Prep or Lifesaving to count towards Eagle-required merit badges; you can earn either Swimming or Hiking or Cycling to count towards Eagle-required merit badges. If you earn more than one, e.g. both Emergency Prep AND Lifesaving, choose one to count as an Eagle-required merit badge, and list the other as one of the remaining 9 non-required merit badges you must earn.

Eagle Merit Badge Schedule

All merit badges are not appropriate for Scouts of all ages. Following is a schedule for Eagle Required Merit Badges:

First Year

Swimming
Citizenship in the Community
First Aid

Second Year

Lifesaving or Emergency Preparedness
Family Life
Citizenship in the Nation
Camping

Third Year

Communications
Personal Fitness
Citizenship in the World

Fourth Year

Personal Management
Environmental Science

POLICY UPDATE (11/20/10): You must obtain approval from the Scoutmaster before registering for starting a Merit Badge. If you do not receive approval before hand you will have to review all MB requirements with one of the Troop's MB counselors, SM or ASM before receiving credit for the MB.

							
American Business	American Cultures	American Heritage	American Labor	Animal Science	Archaeology	Archery	Architecture
							
Art	Astronomy	Athletics	Automotive Maintenance	Aviation	Backpacking	Basketry	Bird Study
							
Bugling	Camping	Canoeing	Chemistry	Citizenship in Community	Citizenship in Nation	Citizenship in World	Cinematography
							
Climbing	Coin Collecting	Collections	Communications	Composite Materials	Computers	Cooking	Crime Prevention
							
Cycling	Dentistry	Disabilities Awareness	Dog Care	Drafting	Electricity	Electronics	Emergency Preparedness
							
Energy	Engineering	Entrepreneurship	Environmental Science	Family Life	Farm Mechanics	Fingerprinting	Fire Safety
							
First Aid	Fish & Wildlife	Fishing	Fly-Fishing	Forestry	Gardening	Genealogy	Geocaching
							
Geology	Golf	Graphic Arts	Hiking	Home Repair	Horsemanship	Indian Lore	Insect Study
							
Inventing	Journalism	Landscape Architecture	Law	Leatherwork	Lifesaving	Mammal Study	Medicine
							
Metalwork	Model Design & Building	Motorboating	Music	Nature	Nuclear Science	Oceanography	Orienteering
							
Painting	Personal Fitness	Personal Management	Pets	Photography	Pioneering	Plant Science	Plumbing
							
Pottery	Public Health	Public Speaking	Pulp & Paper	Radio	Railroading	Reading	Reptile & Amphibian Study
							
Rifle Shooting	Robotics	Rowing	Safety	Salesmanship	Scholarship	Scouting Heritage	Scuba Diving
							
Sculpture	Shotgun Shooting	Skating	Small-Boat Sailing	Snow Sports	Soil & Water Conservation	Space Exploration	Sports
							
Stamp Collection	Surveying	Swimming	Textile	Theater	Traffic Safety	Truck Transportation	Veterinary Medicine
							
Water Sports	Weather	Whitewater	Wilderness Survival	Woodcarving	Woodwork		

Local Merit Badge Offerings

Bechtel Engineering Day

- Registration starts at beginning of January
- Classes fill up fast, check regularly starting January 1
- <http://www.bechtel.com/boy-scouts.html>

Golden Arrow District Merit Badge Fairs

- www.goldenarrow.org
- Spring: start checking mid to late February for information on Golden Arrow website
- Fall: start checking late to mid October for information on Golden Arrow website

Houston Arboretum & Nature Center

- Bird Study Merit Badge
- Taught on demand throughout the year
- <http://www.houstonarboretum.org/boyscouts.asp>
- Eagle Projects

Houston Museum of Natural Science

- Classes year round
- http://www.hmns.org/education/scouts/boy_scouts.asp

Houston Railroad Museum

- Held twice a year
- Check website regularly for next scheduled class
- http://www.kingswayrc.com/gcst/edu_bsa.html

Houston Space Center

- Classes year round for Space Exploration Merit Badge
- <http://www.spacecenter.org/ScoutCampinsBoys.html>

Moody Gardens

- Classes year round
- http://moodygardens.net/teaching_learning/scouts/
- Contact information:
 - o 800-582-4673 or 409-744-4673, x4320
 - o email: scouts@moodygardens.com

Scout Saturday @ Sam Houston State University

- Registration starts January/early February
- <http://ww2.shsu.edu/greg01wp/home.php>

Local Merit Badge Offerings (cont'd)

Texas A&M Merit Badge University

- Registration starts November for March classes
- <http://www.tamumbu.org/>

The Health Museum

- Classes year round
- http://www.thehealthmuseum.org/ManageDetail/Detail_Default.aspx?contentid=596

The Weather Museum

- Weather Merit Badge
- Fourth Saturday of each month at 10 A.M. (register 2 weeks in advance)
- <http://www.wxresearch.org/education/scout-page/>


University of Texas Merit Badge University

- Registration starts October for February classes
- <http://utmbu.org/>

Merit Badge Opportunities Nation Wide

- <http://www.meritbadge.info/mbn/showeventsummary.aspx>

MERIT BADGE FACT SHEET

Information for Applicant		Counselor Initial	
<ul style="list-style-type: none"> A merit badge application can be approved only by a registered merit badge counselor. You must have a buddy with you (Scout buddy system) at each meeting with the merit badge counselor. Turn in your approved application to your unit leader. You will be awarded the merit badge emblem and certificate at a suitable occasion. 			
Information for Counselor		Date of approval	Requirement No. and letter
<ul style="list-style-type: none"> Merit badge applications must be signed in advance by the applicant's unit leader. The Scout must have his buddy (Scout buddy system) in attendance at all instructional sessions. You may not change any requirement, but you may share your knowledge or experience that will make the counseling more interesting and valuable. 			
#34124A  7 30176 34124 8		Counselor Initial	Date of approval
		Requirement No. and letter	Counselor Initial

APPLICATION FOR MERIT BADGE

Name _____

Address _____

City _____

is a registered
 Boy Scout Varsity Scout Venturer
 of _____ No. _____
Troop, team, crew, ship

District _____

Council _____

and is qualified to begin working for merit badge noted on the reverse side.

Date _____ Signature of unit leader _____

BOY SCOUTS OF AMERICA®

34124A
 2003 Boy Scouts of America

The **Merit Badge Application** #34124 often referred to the "Blue Card" due to its distinctive color.

Any Boy Scout may earn any merit badge at any time—he does not have to had rank advancement to be eligible.

The Merit Badge slogan is: **No more and no less.**

You are expected to meet the requirements as they are stated, to do exactly what is stated in the requirements. ***In the end, the Scout must be reviewed individually by their Merit Badge counselor to ensure completion of the badges requirements.*** There is no time limit for completion of merit badges other than age 18.

HOW TO START

Pick a Subject.

Talk to your Scoutmaster about your interests. Read the requirements of the merit badges you think might interest you. Pick one to earn. Your Scoutmaster will give you the name of a person from a list of Merit Badge Counselors.

Scout Buddy System.

You must have another person with you at each meeting with the merit badge counselor. This person can be another Scout, your parents or guardian, a brother or sister, a relative, or a friend.

Call the Counselor.

Get a **signed** Merit Badge Application (aka Blue Card) from your Scoutmaster. Your Scoutmaster will give you the name of a person from a list of Merit Badge Counselors.

Note: the Scoutmaster picks the counselor, not the Scout.

Contact the Merit Badge counselor. The counselor may ask to meet you to explain what is expected of you and to start helping you meet the requirements. You should also discuss work that you have already started or possibly completed.

At the first meeting, you and your merit badge counselor will review and may start working on the requirements. In some cases, you may share with your counselor the work that you have already started or accomplished.

YOUR WORK ON THE MERIT BADGE

Unless otherwise specified, work for a requirement can be started at any time.

Ask your counselor to help you learn the things you need to know or do. You should read the merit badge pamphlet on the subject. Many troops and school or public libraries have them.

Show Your Stuff.

When you are ready, call the counselor again to make an appointment to meet. When you go, take along the things you have made to meet the requirements. If they are too big to move, take pictures or have an adult tell in writing what you have done. The counselor will ask you to do each requirement to make sure that you know your stuff and have done or can do the things required.

Get the Badge.

When the counselor is satisfied that you have met each requirement, he or she will sign your application (aka Blue Card). Give the signed application to your Scoutmaster so that your merit badge emblem can be secured for you.

REQUIREMENTS

You are expected to meet the requirements as they are stated—**no more and no less**. You are expected to do exactly what is stated in the requirements.

If it says "show or demonstrate," that is what you must do. Just telling about it isn't enough. The same holds true for such words as "make," "list," "in the field," and "collect," "identify," and "label."

If a Scout started working on a merit badge when a new edition of the pamphlet is introduced, he may continue to use the same merit badge pamphlet and fulfill the requirements therein to earn the badge. He need not start over again with the new pamphlet or requirements.

Earning MB in Groups.

Many subjects may be presented to groups of Scouts without defeating one of the purposes of the merit badge plan—working closely with a qualified adult.

The National Executive Board has approved this policy statement on merit badge counseling:

To the fullest extent possible, the merit badge counseling relationship is a counselor-Scout arrangement in which the boy is not only judged on his performance of the requirements, but receives maximum benefit from the knowledge, skill, character, and personal interest of his counselor. Group instruction and orientation are encouraged where special facilities and expert personnel make this most practical, or when Scouts are dependent on only a few counselors for assistance. However, this group experience should be followed by attention to each individual candidate's projects and his ability to fulfill all requirements.

In harmony with this policy, a troop or team may use merit badge counselors in unit meetings. The merit badge counselor can make a presentation covering the highlights of a merit badge subject. Scouts should then be given an opportunity to try some skill related to the badge..

"You are expected to meet the requirements as they are stated—no more and no less." - [BSR p. 23](#)

How do you get credit?

In the end, the Scout must be reviewed individually by the counselor to ensure completion of the badges requirements. When the counselor is satisfied that you have met each requirement, he or she will sign your application. Partial completion of merit badges should be credited to a Scout on the Application for Merit Badge.

Note: Whether using Online or Blue card, you must obtain Scoutmaster Approval before registering/starting merit Badge

MERIT BADGE APPLICATION INSTRUCTIONS TO SCOUT: Press F1 for help for any blank.

- Print your name, address, city, unit type & number, District, Council & Merit Badge legibly.
- Your Leader must verify that the

- counselor is registered & approved for this merit badge on District's list.
- Your unit leader signs & dates.
- Read the merit badge pamphlet.

- Call counselor for appointment.
- Always meet with your counselor along with a buddy (a Scout, friend, or parent).

Counselor's Section Applicant's Section Council Section

Information for Applicant

- A merit badge application can be approved only by a registered merit badge counselor.
- You must have a buddy with you (Scout buddy system) at each meeting with the merit badge counselor.
- Turn in your approved application to your unit leader. You will be awarded the merit badge and certificate at a suitable occasion.

Information for Counselor

- Merit badge applications must be signed in advance by the applicant's unit leader.
- The Scout must have his buddy (Scout buddy system) in attendance at all instructional sessions.
- You may not change any requirement, but you may share your knowledge or experience that will make the counseling more interesting and valuable.

#34124A

Counselor Initial																				
Date of Approval																				
Requirement No. and letter																				
Counselor Initial																				
Date of Approval																				
Requirement No. and letter																				

APPLICATION FOR MERIT BADGE

Name _____

Address _____

City _____

is a registered
 Boy Scout Varsity Scout Venturer

of **Troop** No. _____
Troop, team, crew, ship

District _____

Council _____
 and is qualified to begin working for this merit badge

X _____
 Date Signature of unit leader

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 2001 Boy Scouts of America

COUNSELOR'S RECORD

Applicant _____

_____ Troop Unit number _____
Troop, team, crew, ship

Merit Badge _____

Date completed _____

Remarks:

It is suggested that the counselor keep this record for at least 1 year in case any question is raised later in regard to this award.

APPLICANT'S RECORD

Name _____

Has given me his completed application for the _____

Merit Badge _____

Completed on _____ by _____
Date

 Signature of Counselor

 Signature of Unit Leader

Note to Scout: Retain this copy for your permanent records.

The applicant has personally appeared before me and demonstrated to my satisfaction that he has met all requirements for the (please print)

_____ Merit badge

_____ Name of counselor

_____ Address of counselor

City _____ Zip code _____

_____ Telephone number of counselor

X _____
 Signature of counselor Date Completed

Checked and recorded: _____
Date Initials

Certificate and badge presented _____
Date

Applicant will turn in this portion to his unit leader for record posting.

INSTRUCTIONS TO COUNSELOR:

- Never meet alone with a Scout.
- Verify all info & merit badge name.
- Print your name, address, & ph. #
- Date/initial requirements as done.
- A 2nd counselor can finish card.
- Note each name, address & phone.

- If merit badge is completed in one meeting, sign, initial & write "Completed" across sign-off area.
- Sign sections and date in 3 places.
- Retain the counselor's record .
- Return 2 sections to the Scout.

INSTRUCTIONS TO UNIT:

- Leader: sign applicant section for Scout to retain for safekeeping.
- Advancement Chairperson: date, initial & record, then submit with advancement report to council.
- Council verifies counselor & Scout.

TROOP 740 MERIT BADGE COUNSELORS

(as of April 2010)

Merit Badge	Counselor
American Business	Pretta Stallworth
Art	Mary Hamilton
Astronomy	Rich Koehler
Camping	Dave Hamilton
Canoeing	Scott Edwards Dave Hamilton Carl Husmann
Chemistry	Rich Koehler Karen Olson
Citizenship in the Community	Melissa Aguilar David Coughlen Carl Husmann
Citizenship in the Nation	David Coughlen Carl Husmann
Citizenship in the World	David Coughlen
Communications	Melissa Aguilar
Composite Materials	David Coughlen
Cooking	Scott Edwards
Cycling	Melissa Aguilar
Disabilities Awareness	Pretta Stallworth
Dog Care	Janice Huff
Energy	Scott Edwards
Engineering	David Coughlen Scott Edwards Rich Koehler
Entrepreneurship	Pretta Stallworth
Environmental Science	Karen Olson
Family Life	Janice Huff Pretta Stallworth
First Aid	Karen Olson
Genealogy	Rich Koehler
Geology	Dave Hamilton
Golf	Scott Edwards
Graphic Arts	Mary Hamilton
Home Repairs	Scott Edwards Dave Hamilton Carl Husmann
Journalism	Melissa Aguilar
Leatherwork	Hector Vasquez
Lifesaving	Dave Hamilton
Music	Janice Huff Hector Vasquez
Nuclear Science	Janice Huff
Personal Fitness	Melissa Aguilar David Coughlen
Personal Management	Cindy Parris Pretta Stallworth
Pets	Janice Huff Carl Husmann Pretta Stallworth
Photography	Melissa Aguilar
Pioneering	Dave Hamilton

Merit Badge	Counselor
Public Health	Janice Huff
Public Speaking	Melissa Aguilar Pretta Stallworth
Railroading	Carl Husmann
Reading	Carl Husmann Pretta Stallworth
Reptile & Amphibian Study	Janice Huff
Safety	Scott Edwards
Scholarship	Janice Huff
Small Boat Sailing	Dave Hamilton Carl Husmann
Space Exploration	Janice Huff
Sports	David Coughlen Dave Hamilton
Swimming	Dave Hamilton



Scouting's National Honor Society

For more than 90 years, the Order of the Arrow (OA) has recognized Scouts and Scouters who best exemplify the Scout Oath and Law in their daily lives. This recognition provides encouragement for others to live these ideals as well. Arrowmen are known for maintaining camping traditions and spirit, promoting year-round and long term resident camping, and providing cheerful service to others. OA service, activities, adventures, and training for youth and adults are models of quality leadership development and programming that enrich and help to extend Scouting to America's youth.

Mission

The mission of the Order of the Arrow is to fulfill its purpose as an integral part of the Boy Scouts of America through positive youth leadership under the guidance of selected capable adults.

Purpose

As Scouting's National Honor Society, our purpose is to:

- Recognize those who best exemplify the Scout Oath and Law in their daily lives and through that recognition cause others to conduct themselves in a way that warrants similar recognition.
- Promote camping, responsible outdoor adventure, and environmental stewardship as essential components of every Scout's experience, in the unit, year-round, and in summer camp.
- Develop leaders with the willingness, character, spirit and ability to advance the activities of their units, our Brotherhood, Scouting, and ultimately our nation.
- Crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

History

The Order of the Arrow was founded by Dr. E. Uner Goodman and Carroll A. Edson in 1915 at the Treasure Island Camp of the Philadelphia Council, Boy Scouts of America. It became an official program experiment in 1922 and was approved as part of the Scouting program in 1934. In 1948 the OA, recognized as the BSA's national brotherhood of honor campers, became an official part of the Boy Scouts of America. In 1998, the Order of the Arrow became recognized as Scouting's National Honor Society when it expanded its reach beyond camping to include broader service to Scouting and the community.

Membership

The OA has more than 170,000 active members located in lodges affiliated with over 295 BSA local councils.

Eligibility

The Order of the Arrow membership requirements are:

- Be a registered member of the Boy Scouts of America.
- After registration with a troop or team, **have experienced 15 days and nights of Boy Scout camping during the two-year period prior to the election.** The 15 days and nights must include one, but no more than one, long-term camp consisting of six consecutive days and five nights of resident camping, approved and under the auspices and standards of the Boy Scouts of America. The balance of the camping must be overnight, weekend, or other short-term camps.
- Youth must be under the age of 21, hold the BSA First Class rank or higher, and following approval by the Scoutmaster or Varsity team Coach, be elected by the youth members of their troop or team.
- Adults (age 21 or older) who are registered in the BSA and meet the camping requirements may be selected following nomination to the lodge adult selection committee. Adult selection is based on their ability to perform the necessary functions to help the Order fulfill its purpose, and is not for recognition of service, including current or prior positions. Selected adults must be an asset to the Order because of demonstrated abilities, and must provide a positive example for the growth and development of the youth members of the lodge.

Induction (Ordeal)

The induction ceremony, called the Ordeal, is the first step toward full membership in the Order. During the experience, candidates maintain silence, receive small amounts of food, work on camp improvement projects, and sleep apart from other campers. The entire experience is designed to teach significant values. All candidates for membership must complete the Ordeal.

Brotherhood Membership

After 10 months of service as an Ordeal member and fulfilling certain requirements, a member may take part in the Brotherhood ceremony, which places further emphasis on the ideals of Scouting and the Order. Completion of this ceremony signifies full membership in the Order.

Vigil Honor

After two years of exceptional service as a Brotherhood member, and with the approval of the national Order of the Arrow committee, a Scout or Scouter may be recognized with the Vigil Honor for their distinguished contributions to their lodge, the Order of the Arrow, Scouting, or their Scout camp. This honor is bestowed by special selection and is limited to one person for every 50 members registered with the lodge each year.

For more information, go to <http://www.oa-bsa.org/misc/basics/>